

Looking for Real-World Experience to Gain Instructional Design Skills?

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Analyze

Consider key aspects of the design need, including the learner, context, and project requirements.

SKILL
01



Synthesize

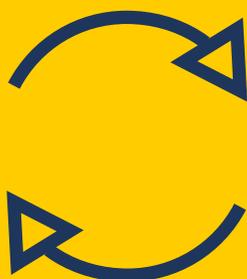
Generate possible solutions to instructional need based on instructional design strategies and principles.

SKILL
02

Simulate

Develop and draft representations of your design conceptions as open educational resources (OER).

SKILL
03



Evaluate

Critically examine instructional efficacy & efficiency through self, peer, and expert review.

SKILL
04

Decide

Make final design decisions based on review of evaluation feedback.

SKILL
05



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